Comparison of ASCALCG versus CONMIN, CG_DESCENT, LBFGS and TN

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Figue 1 presents the Dolan-Moré CPU time performance profiles of ASCALCG (accelerated BFGS preconditioned conjugate gradient algorithm by Andrei [1-5]) *versus* CONMIN (BFGS preconditioned conjugate gradient algorithm by Shanno and Phua [16-18]), CG_DESCENT (W) (a conjugate gradient algorithm with guaranteed descent with Wolfe line search by Hager and Zhang [7-11]), CG_DESCENT (AW) (a conjugate gradient algorithm with guaranteed descent with approximate Wolfe line search by Hager and Zhang [7-11]), LBFGS (m=3) (limited memory quasi-Newton algorithm by Nocedal [13] and Liu and Nocedal [12] and TN (truncated Newton algorithm by Schlick and Fogelson [14,15]) for a set of 750 unconstrained optimization test functions described in [6].



Fig. 1. Performance profiles of ASCALCG versus CONMIN, CG_DESCENT, LBFGS(m=3) and TN.

In Figure 1 for each algorithm we present the number of problems solved in minimum CPU time with dimensions ranging from 1000 to 10,000 variables. The left side of the figures gives

the percentage of the test problems that were fastest solved by each of the algorithms. The top curve corresponds to the algorithm that solved the most problems in a time that was within a factor τ of the best time. Observe that for $\tau = 1$ the top curve in Figure 1 corresponds to CG_DESCENT (AW), this algorithm is clearly the fastest for this set of 597 test problems. The right side of the plots gives the percentage of the test problems that were successfully solved by each of the algorithms. Mainly, the right side is a measure of the robustness of an algorithm. In Figure 1 we see that ASCALCG and LBFGS (m=3) are the most robust algorithms we considered in this numerical study, ASCALCG being slight better.

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July 22, 2008